

Altair HyperView 2019 Tutorials

HV-2000: Controlling the Model View

altairhyperworks.com

# HV-2000: Controlling the Model View

In this tutorial, you will learn how to:

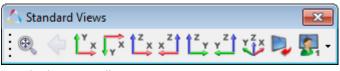
- Use the view controls
- Use the synchronized view utility

### Tools

The **3D View Controls** and **Standard Views** toolbars allow you to visually manipulate model graphics, plots, and videos. The toolbars can be docked in the window or they can be undocked and placed anywhere on the screen. The synchronized view option on the **Page Control** toolbar allows you to view the model in multiple windows synchronically.



3D View Controls toolbar



Standard Views toolbar

# **Exercise: Using View Controls**

This exercise uses the model file truck.key and the corresponding result file, d3plot.

#### Step 1: Use the view controls.

- 1. Load the truck.key model file and the d3plot results file, located in the animation\truck folder.
- 2. Change the angle of rotation in the **Standard Views** toolbar by clicking on the **Preferences** menu and selecting **Options**.

The **Options** dialog is displayed.



– Appearance	Element mark	
- Visualization	🔽 Enable element marks	Size of mark (model %): 0.50000
<ul> <li>Performance</li> <li>Lighting</li> </ul>	ALL 1D ELEMENTS	None 🔽 🔺
— Lignung — Mouse	MASS	None
	PLOT	None
	WELD	None
	BAR	None
	ROD	None
	BAR3	None
	General	
	Section/Iso line thickness: 1+	Display eroded elements
	Coordinate system size: 20 🜩	Zoom factor: 1.2
	Feature angle: 30 荣	Rotation angle: 15
	🔲 3D Stereoscopic	Rotate about model center
	3D Depth:	Allow rotation center off screen
	Perspective Angle:	Default

3. Click the *Visualization* option on the tree (located on the left side of the dialog).

- 4. Change the *Rotation angle* from its default value of 15 degrees to 30 degrees by changing the value in the text box.
- 5. Click **OK** to close the dialog.
- 6. Click the **Rotate Left/Right** and **Rotate Up/Down** icons on the **3D View Controls** toolbar, to rotate the model about the horizontal and vertical axis, respectively. The left and right mouse buttons are used to control the direction.

Each mouse-click now rotates the model by 30 degrees.

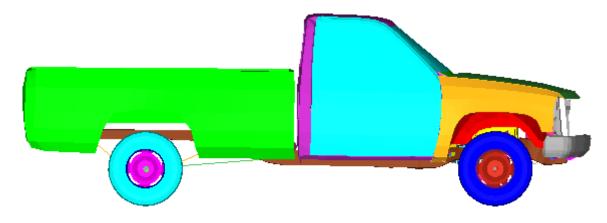
- 7. Click the **Rotate Clockwise/Counter Clockwise** icon , to rotate the model about the axis perpendicular to the plane of the screen. Clicking the left mouse button rotates the model clockwise, while clicking the right mouse button rotates the model counter-clockwise.
- 8. Click the **Zoom In/Out** A icon, to zoom in and out. Clicking the left mouse button zooms in and clicking the right mouse button zooms out.



9. Use the *Fit Model/All Frames* button <sup>(R)</sup> on the **Standard Views** toolbar to fit the model to the window.

**Note** You can also use the <u>keyboard shortcut</u> (press the 'F' key on the keyboard) to fit the model to the window.

10. Click the **XZ Left Plane View** icon  $\stackrel{\text{L}}{\sqsubseteq}$  to view the model in the **Left** view



11. Click the **Start/Pause Animation** button  $\bigcirc$  on the **Animation** toolbar to animate the model.

Note that some parts/components of the animation are outside the window graphics area.

- 12. Right-click on the *Fit Model/All Frames* icon <sup>(R)</sup> to place all the animation frames within the window frame.
- 13. Click the **Start/Pause Animation** button  $\mathbf{U}$  to stop the animation.
- 14. Right-click in the **Results Browser** and click *Create* > *View* to save the current view.
- 15. Click the *Isometric View* icon icon icon the **Standard Views** toolbar to change the view to *Iso*.
- 16. Click the icon entrieve/view to **View 1** in the **Results Browser** to retrieve/view the saved view.

#### Step 2: Change the Window Layout and load files.

- Click the arrow next to the Page Window Layout button 
   on the Page
   Controls toolbar, and select the two window layout
   .
- 2. Activate the new window.
- 3. Load the truck.key and d3plot files in the new window.



# Step 3: Change the view in multiple windows simultaneously using Synchronize View.

1. Click the *Synchronize Windows* icon and the **Page Controls** toolbar to open the *Synchronize Windows* dialog.

🛆 Synchronize Windows 🛛 🕰
Select windows to synchronize:
ОК

The two windows have the same background color as the windows in the graphic area, indicating that they are synchronized.

- 2. Click **OK** to close the dialog.
- 3. Click the **YZ Front Plane View** icon to display the front view for the two windows.
- 4. Click the **Isometric View** icon <sup>4</sup> and change the view by using the left and right mouse buttons to click the **Zoom In/Out** <sup>1</sup> icon.
- 5. You can also use the mouse graphic controls to rotate, zoom, and pan both models while in the synchronized view mode:
  - Press the *Ctrl* key on the keyboard and click and move the left mouse button to rotate the model.
  - Press the *Ctrl* key on the keyboard and click and move the middle mouse button/scroll wheel to zoom into an area of the model.
  - Press the *Ctrl* key on the keyboard and click and move the right mouse button to pan/move the model.
- Stop the synchronization of the windows by clicking on the active *Synchronize Windows* icon 2.
- 7. Click the *Synchronize Windows* icon again to open the **Synchronize Windows** dialog.
- 8. Click the second window in the dialog to exclude window 2 from synchronization.





- 9. Click **OK** to close the dialog and activate the view synchronization option.
- 10. Click the various rotate icons to rotate the models.Only the model in window 1 in the graphics area rotates.
- 11. Click the **Synchronize Windows** icon 2 to stop the view synchronization.

