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HM-4360: Creating Analytical Rigid Surface

In this tutorial, you will learn how to:

- Create an analytical rigid surface (AR surface)
- Define properties of an AR surface
- Create a local coordinate system
- Define a reference node
- Create a mesh around the AR surface

An analytical rigid surface in Abaqus is defined as a geometric surface whose motion is governed by a reference node. The TYPE = SEGMENTS, CYLINDER or REVOLUTION parameters in the *SURFACE keyword defines an analytical rigid surface. The two-dimensional profile of a rigid surface is described with straight and curved line segments. This profile can be swept along a generator vector or rotated about an axis to form a three-dimensional surface.

Access the **Contact Manager** by clicking **Tools** > **Contact Manager** from the menu bar. In the **Abaqus Contact Manager**, you can create, edit, and review the following cards in

Tools

HyperMesh:	
*CONTACT PAIR	*PRE-TENSION SECTION
*TIE	*CONTACT
*SURFACE, TYPE = ELEMENT	*SURFACE, TYPE = NODE
*SURFACE, COMBINE	*SURFACE, CROP
*SURFACE, TYPE = CUTTING SURFACE	*SURFACE, TYPE = CYLINDER, REVOLUTION or SEGMENTS
*SURFACE INTERACTION	*FRICTION
*SURFACE BEHAVIOR	*CONTACT DAMPING

Model Files

This exercise uses the geometry.hm file, which can be found in <hm.zip>/interfaces/abaqus/. Copy the file(s) from this directory to your working directory.



Exercise

Step 1: Load the Abaqus profile

- 1. Start HyperMesh Desktop.
- 2. In the **User Profile** dialog, set the user profile to **Abaqus**, **Standard3D**.
- 3. Open a model file by clicking *File* > *Open* > *Model* from the menu bar, or clicking so the **Standard** toolbar.
- 4. In the **Open Model** dialog, open the geometry.hm file. A model appears in the graphics area.



Step 2: Create an Analytical Rigid Surface

- 1. From the menu bar, click *Tools > Contact Manager*. The **Contact Manager** opens.
- 2. Click the *Surface* tab.

💪 Abaqus Contact Manager			
Interface Surface Surface Interaction			
Surface:			
Name	Туре	Display 🔺	Display All
			Display None
			Display Reverse
			Draw Rigid Surfaces
		_	
<u> </u>		•	
ultSurfac Auto New Edit	Review De	lete Rename	Sync Close



- 3. Click *New*. The **Create New Surface** dialog opens.
- 4. In the Name field, enter a_rigid01.
- 5. Set **Type** to *Analytical rigid*.
- 6. Select a color for the surface.

💪 Create Ne	w Surface
Name:	a_rigid01
Type:	 C Element based ○ Node based ○ Surface combine or crop ○ Cutting surface ○ Analytical rigid
Color:	
🗖 Same a	s:
	Create Cancel

7. Click *Create*. The **Analytical Rigid Surface** dialog opens. In this dialog, you can define the analytical rigid surface.

Analytical Rigid Su	rface, Name: a_rigid	01			- • ×
Define Adjust No	rmal Rigid Body	Optional Parameters			
Type:		🗆 Sweep distance: 🛛		E Both direction	
Plane/axis: Use	r defined 🔹				
Local System	×	Y	Z	Diel Quaterra	1
Point a (origin)				PICK System]
Point b (x axis)				Create/Edit System	1
Point C (generator)				1]]
No. of segment data Line Type START	lines: 1 Se X 0.0	t Y X	Y	Pick Nod	es
	1		,	Pick Line	es
				✓ Updat	e
•					



Step 3: Define the rigid surface type

In this step, you will define the rigid surface type (**Cylinder** or **Revolution**).

Note: If you are using the 2D template, only the **Segments** option is available.

- 1. In the Analytical Rigid Surface dialog, Define tab, set Type to Revolution.
 - **Note:** The analytical surface will revolve around the z-axis of the local coordinate system, which is created in the next few steps.

Steps 4 - 6: Create the local coordinate system

Step 4: Create nodes to help define the local coordinate system

- 1. In HyperMesh, open the **Nodes** panel by pressing **F8**.
- 2. In the **x**, **y**, and **z** fields, enter 0.



3. Click *create*. HyperMesh creates a node.

Tip: If the node is not visible, press **f** to fit the model to the screen.



4. Repeat steps 2 and 3 to create nodes in the following locations: (5, 0, 0) and (0, 5, 0). These nodes will help define the z-axis and the yz plane of the local coordinate system.





5. Click *return* to close the panel.

Step 5: Create a rectangular coordinate system

- 1. In the **Analytical Rigid Surface** dialog, click *Create/Edit System*. The **System** panel opens.
- 2. Using the *origin* selector, select the node at (0,0,0) as the origin node.
- 3. Toggle the axis switch to *z-axis*.
- 4. Using the **z-axis** selector, select the node at (5,0,0).
- 5. Using the **yz plane** selector, select the node at (0,5,0).
- 6. Verify that the coordinate system type is set to **rectangular**.
- 7. Click *create*. HyperMesh creates a local rectangular system at the origin.





8. Click *return*.

Step 6: Select the system to be used

- 1. In the Analytical Rigid System dialog, verify that Plane/axis is set to User defined.
- 2. Click *Pick System*.
- 3. Select the system that was created in Step 7.
- 4. In the panel area, click **proceed**. HyperMesh extracts the coordinates from the system and converts it to a format that Abaqus understands. The local system table populates with numbers.

Local System	×	Y	Z
Point a (origin)	0.0	0.0	0.0
Point b (z axis)	1.0	0.0	0.0
Point c (x axis)	0.0	0.0	-1.0

Step 7: Pick the lines to define the analytical rigid surface

For 3D models (type= CYLINDER or REVOLUTION), the local plane, generator vector or the revolution axis can be defined by selecting a HyperMesh system. Alternatively, you can manually input the values in the table.

The line segments of the analytical rigid surface's profile can be defined primarily in two ways: by picking nodes or by picking existing line segments.

- For the **picking nodes** option, select the line-segment type, and click the **Pick Nodes** button to select the corresponding end (or mid) locations from the HyperMesh graphics area. When you return from the node selection panel, the coordinate values of the selected nodes will be transformed into the local plane and appear in the selected cells. In addition, temporary line segments (white color) will be drawn in the HyperMesh graphics area from the picked nodes. You must select two nodes in the correct order for circles and parabolas.
- For the **picking existing** line segments option, click the **Pick Lines** button to select some existing lines from the HyperMesh graphics area. These lines must be single curvature and connected, and node1 of a line must be the same as node2 of the previous line. When you return, the segment type and corresponding coordinate values (transformed to the local plane) will appear in the table.
- **Note:** For 2D models (type = SEGMENTS), Abaqus does not require the local plane definition in the data line. However, in HyperMesh, the XY plane must be used for a 2D model (even in axisymmetric analysis). Therefore, the XY plane is selected by default for SEGMENTS.



p.7

Complete the steps below:

1. In the Analytical Rigid Surface dialog, click START.

Line Type	×	Y	×	Y
START N	0.0	0.0		
15				

- 2. Click Pick Lines.
- 3. Select each line individually starting from one end, going sequentially to the other. Do not select the top horizontal line.
 - Tip: Zoom in on the model to easily select lines.



4. In the panel area, click **proceed**. HyperMesh extracts the line's data and inputs it into a format that Abaqus understands. The line table populates with numbers.

Line Type		×	Y	×	Y
START		13.75	-2.5437136		
CIRCL	•	13.258726203219	-2.0437897524218	13.25	-2.5437136000002
LINE	•	8.7325475935627	-1.9647850109135		
CIRCL	•	7.75	-0.96493731575716	8.7500000000001	-0.96493731575714
LINE	•	7.75	0.96493776844216		
CIRCL	•	8.7325475935627	1.9647854635985	8.74999999999999	0.96493776844221
LINE	•	13.258726203219	2.0437902051068		
CIRCL	•	13.75	2.543714052685	13.25	2.5437140526852

- 5. Press **f** to fit the model to the graphics area.
- 6. In the **Analytical Rigid Surface** dialog, select the *Revolution angle* checkbox and enter 360.



7. Click **Update**.



8. On the **Visualization** toolbar, shade geometry and surface edges by clicking \frown .





Step 8: Review and reverse the normal

In this step, you will define settings to display the normal direction for each line segment in an analytical rigid surface. The normals of all line segments can be reversed by clicking *Reverse*.

- 1. In the Analytical Rigid Surface dialog, click the Adjust Normal tab.
- 2. Select the **Display normals** checkbox.

Define	Adjust Normal	Rigid Body	Optional Parameters
🔽 Dis	play normals	Size:	1.0
Revers © All © By	e normals: element	Element Fa Reset	Ces

- 3. On the **Visualization** toolbar, display geometry as a wireframe by clicking \bigcirc .
- 4. Zoom in on the model to determine the direction from which the contact will take place. The normals are all pointing outward.



5. In the **Analytical Rigid Surface** dialog, click *Reverse*. The normals are now pointing inward.

When the model is exported as an Abaqus deck, all the cards related to the analytical rigid surface will be exported.





Step 9: Define the *RIGID BODY and reference nodes

An analytical rigid surface must have a *RIGID BODY card with a reference node associated to it. When you create a new rigid surface in the **Contact Manager**, a *RIGID BODY property collector and an empty component collector (with the same name) are automatically created and linked together. The component collector contains the analytical rigid surface's geometry and its corresponding elements (if meshed). You can also associate the surface to an existing *RIGID BODY property or create a new one from the **Rigid Body** tab.

- 1. In the Analytical Rigid Surface dialog, click the Rigid Body tab.
- 2. Click *Pick Node*.
- 3. Select the node at the origin (0,0,0).
- 4. In the panel area, click *proceed*.
- 5. Click **Update**. HyperMesh assigns a reference node to the analytical rigid surface, which will determine its behavior.

Step 10: Define the rigid mesh for visualization in HyperView

HyperView currently does not support geometric entities such as analytical rigid surfaces. If you mesh the analytical rigid surfaces with rigid elements that point to the same *RIGID BODY card, these elements would not participate in the analysis. They would move with the reference node as a rigid body. These rigid elements would act like a "display body" in Abaqus, and would be imported in HyperView. In the **Rigid Body** tab you can define this "display body rigid mesh" for visualization.

- 1. In the **Analytical Rigid Surface** dialog, **Rigid Body** tab, enter 10 in the **Uniform** field.
- 2. In the **Revolution angle** field, enter 360.



3. In the No. of layers field, enter 36.

Rigid mesh (for display only)						
Line mesh density:	Oniform	10	Elem type:	RB3D2 -	Mesh	
	O Variable					
Revolution angle:	360	E Both direction			Delete	
	No. of layers:	36				

4. Click *Mesh*.



5. Click *Close*.

Step 11: Drawing a rigid surface after import

When an Abaqus input file with analytical rigid surfaces is imported into HyperMesh, the surfaces are not displayed automatically. In order to draw the rigid surfaces, you need to open the **Abaqus Contact Manager**, **Surface** tab, and click **Draw Rigid Surface**.





