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HM-3540: Changing a Profile Using Map to Sections

Model Files

This exercise uses the <code>car_section.hm</code> file, which can be found in the <code>hm.zip</code> file. Copy the file(s) from this directory to your working directory.

Exercise: Changing the Profile of the Roof of a Car



In this tutorial, you will use *map to sections* to change the profile of the car roof.

Figure 1: Car model.

Step 1: Load and review the model.

Open the HyperMesh file, car_section.hm.

Step 2: Morph the roof.

- 1. Click *Morphing > Map to Geometry* to access the **Map to geom** panel.
- 2. Change the mapping section type to *map to sections*.
- 3. Under map to sections, toggle lines to line list.
- 4. Switch *map domains* to *map elements* (2nd column).
- 5. Toggle *no fixed nodes* to *fixed nodes* (2nd column).
- 6. Keep **blend all** option selected.
- 7. Keep *rotate nodes* active.



- 8. Keep the 3rd column selector set to *map by line normal*.
- 9. Click first *line list* button and select *Line A* and *Line B* on the model.
- Under to: click the second *line list* button and select *Line A'* and *Line B'* on the model.

Lines should be selected in the same order.

- 11. Under **map to elements** click the **elems** button and select elements **by collector**.
- 12. Pick collector *Roof*. (This may be located on the second page of collectors)
- 13. Click *select*.
- 14. Click the **XZ Right Plane View** (¹) icon to set the view
- 15. For **fixed nodes** use Shift + Left Mouse Button to select all the nodes as shown in figure 2.



Figure 2: Selection for fixed nodes

16. Click *map*.

Summary

The roof of the car has been morphed while the mesh quality has been maintained.

