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HG3D-2000: Defining Surface Plots

In this tutorial, you will learn how to create surface plots.

Tools

The **Define Curves** panel can be accessed one of the following ways:

• On the toolbar, click the **Define Curves** panel icon,

Or

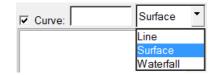
• From the menu bar, select *Curves > Define Curves*

The **Define Curves** panel enables you to create new Surface plots. New data can be mathematically defined using the program's curve calculator or entered as values.

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Step 1: Creating a Surface Plot from a math expression

- 1. From the menu bar, select *File > New > Session*.
- 2. Click on the **Define Curves** icon, *s*, to access the panel.
- 3. Select *Surface* from the pull-down menu.



- 4. Click **Add** under the **Surface** list. A surface labeled **Surface1** is added to the list.
- 5. In the text box rename **Surface 1** as Math_Surface and press ENTER.

The new name is now displayed in the list and in the legend.

- 6. Verify that the **Source** type is set to **Math**.
- 7. Under Vector: click All.
- 8. Set X to 0:15:0.1.
- 9. Set Y to 0:15:0.1.



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10.Set Z to sin(x) + cos(y).
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Name:	Math_Surface
X:	0:15:0.1
Y:	0:15:0.1
Z:	sin(x) + cos(y)
Optional:	
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	OK Cancel

- 11. Click **OK** to close the window.
- 12. Click **Apply** to create the surface plot.

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Step 2: Saving the Session as session file Curve_Attributes_Surface.mvw

- 1. From the menu bar, select *File > Save As > Session*.
- 2. Name the file as Curve_Attributes_Surface.mvw.
- 3. Click Save.